Curriculum Newsletter

Advent Term 2023 – Year 5/6

Subject	Curriculum	Overview	
English	Writing Reading	• Children will develop grammatical skills including modifying nouns; adverbials of time, place and manner; and subordination. • They will be given opportunities to apply these skills in short narratives and non-fiction writing • Children will explore a range of fiction and non-fiction texts interpreting the author's language choices, making inferences and discussing wider themes within the texts.	
Maths	Number and Place Value	**Year 5** • Place Value within 1 000 000 • Addition and Subtraction • Multiplication and Division • Fractions	**Year 6** • Place Value 10 000 000 • Four Operations • Fractions • Measure Imperial and Metric
Art	Drawing and painting Printmaking	In this learning, pupils will: • learn a new technique called subtractive drawing • combine this with previously learned drawing techniques. • look at the work of Hundertwasser. • using organic lines and spirals, along with bright colours and overlaying, pupils will create abstract landscapes • learn a new printing process • will combine this new skill with printing techniques learned previously	
DT	Food and Nutrition Systems	In this learning, pupils will: • look to Middle Eastern and Danish foods for inspiration and consider what they can learn from the diets of different • learn how to make flatbreads and use a range of techniques to make delicious, appetising food • design and make a road safety belt • write a simple program for a micro:bit • evaluate their outcome Emily Brooke against the design brief	
Music	Untuned Percussion Singing	In this learning, pupils will: • combine rhythms in simple time (three different parts or more) • notate rhythms in simple time • perform compound rhythms, layering and combining to create texture • know the stylistic features of pop music, the terms soprano, alto and countermelody • describe music in terms of its structure • sing songs in two-part harmony and rounds in three parts	
PE	Invasion Games	Children will learn and use range of skills to: • send and control a ball • shoot with accuracy • apply skills in a range of invasive games • develop and apply tactics • perform a variety of dances with a partner • perform a variety of balances using apparatus • create, perform and evaluate 3-part sequences	
History	Ancient Greeks	The children will explore and answer the following questions: • Who were the Ancient Greeks and when did they rule? • What beliefs did the Ancient Greeks hold? • What was the difference between Athens and Sparta?	

		• What was democracy like in Athens? • Why was theatre important to the Ancient Greeks? • What myths and fables did the Ancient Greeks create? • What happened at the Battles of Marathon and Salamis: why were they important?
Geography	World countries – biomes and environmental regions	The children will explore and answer the following questions: • Where would you find some of the major countries of the world? Remember continents, lines of latitude, longitude, and the Equator • Where would you find some of the major cities of the world? Remember continents, lines of latitude, longitude, and the Equator • What is a biome? (environmental region) • What are the human characteristics that define Europe, North and South America? • What are physical characteristics that define Europe, North and South America?
Science	Properties and changes of materials Animals, including humans	The children will explore and answer the following questions: • What properties do materials have? How do we use them? • What is a solution and what is a mixture? • How can we separate materials? • What changes are reversible? • What changes are irreversible? • What is the human timeline? • How do we change into adults? • How does human and animal lifespan compare?
Computing	Micro: bit Online safety	The children will explore and know: • know that a Micro:bit is a programmable device. • know that Micro:bit uses a block coding language similar to Scratch. • understand and recognise coding structures including variables. • know what techniques to use to create a program for a specific purpose (including decomposition). • Identify possible dangers online and learning how to stay safe. • evaluate the pros and cons of online communication. • recognise that information on the Internet might not be true or correct and learning ways of checking validity. • learning what to do if they experience bullying online. • learning to use an online community safely