



**SAINT NORBERT'S CATHOLIC VOLUNTARY ACADEMY**

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Mission Statement: To live, love and learn in the footprints of Jesus.

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# Our KS1 / KS2 Curriculum





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Mission Statement: To live, love and learn in the footprints of Jesus.

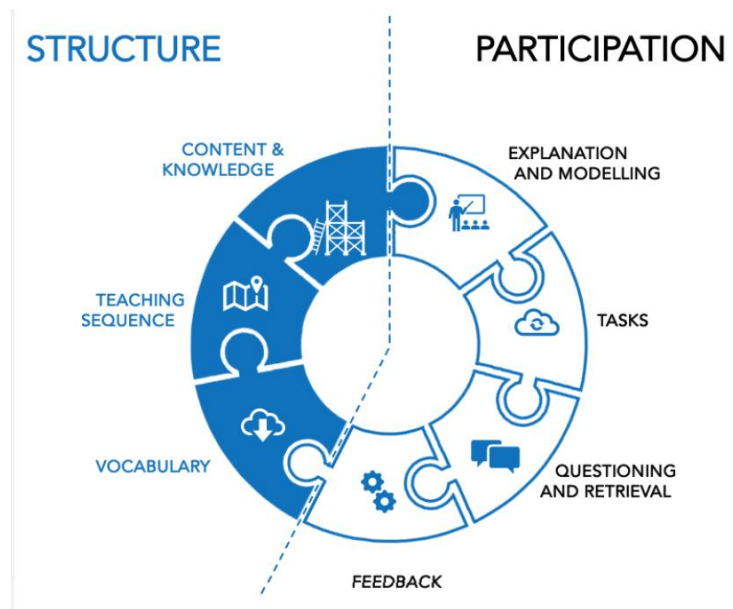
## Our Curriculum

We firmly believe that the curriculum on offer to our pupils offers them an exceptional education. Our long-term sequences are built from cognitive science and research, including retrieval and spaced-retrieval practice; they are connected and cumulative.

Subject coverage is planned sequentially and with a clear rationale for making connections with prior learning; conscious and precise choices have been made to position learning into this architecture.

Our aim is to increase fluency and reduce cognitive load. By doing this, we have constructed a curriculum that demands pupils to attend to their learning and reuse what they know and can do. Subjects are positioned to support and enhance learning so that pupils retrieve and transfer knowledge.

Deep knowledge and vocabulary understanding is underpinned by evidence-led teacher development. Timetables focus on curriculum studies to increase motivation, pace and connection.





Saint Norbert's Catholic Voluntary Academy

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## 2023 - 2025

### TWO-YEAR INCREASED FREQUENCY SEQUENCE

#### Contents:

**Cycle 1, Year 1/2**      **2023 – 2024 curriculum sequence on a page**

Advent Term

Lent Term

Pentecost Term

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**Cycle 1, Year 3/4**      **2023 – 2024 curriculum sequence on a page**

Advent Term

Lent Term

Pentecost Term

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**Cycle 1, Year 5/6**      **2023 – 2024 curriculum sequence on a page**

Advent Term

Lent Term

Pentecost Term

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**Cycle 2, Year 2/1**      **2024 – 2025 curriculum sequence on a page**

Advent Term

Lent Term

Pentecost Term

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**Cycle 2, Year 4/3**      **2024 – 2025 curriculum sequence on a page**

Advent Term

Lent Term

Pentecost Term

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**Cycle 2, Year 6/5**      **2024 – 2025 curriculum sequence on a page**

Advent Term

Lent Term

Pentecost Term



## Class 3: Years 1/2

### Cycle 1

### 2023 – 2024 curriculum sequence on a page

Autumn 2023	Spring 2024	Summer 2024
<b>Reading</b> <ul style="list-style-type: none"> <li>• Beegu</li> <li>• Where the Wild Things Are</li> <li>• The Storm Whale</li> <li>• The Owl and the Pussycat – Edward Lear</li> <li>• Aesop's Fables – The Boy Who Cried Wolf</li> </ul>	<ul style="list-style-type: none"> <li>• The Tale of Peter Rabbit</li> <li>• Look Up!</li> <li>• Here We Are</li> <li>• Chocolate Cake – Michael Rosen</li> </ul>	<ul style="list-style-type: none"> <li>• There's a Rangtan in my bedroom</li> <li>• And Tango Makes Three</li> <li>• The Lion Within</li> <li>• Aesop's Fables – The Hare and the Tortoise</li> <li>• The Proudest Blue</li> </ul>
<b>Writing</b> Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> <li>• Poetry: pattern and rhyme</li> <li>• Setting descriptions</li> <li>• Instructional writing</li> <li>• Shape poems and calligrams</li> <li>• Stories with familiar settings</li> </ul>	<ul style="list-style-type: none"> <li>• Shape poems and calligrams</li> <li>• Informal letters</li> <li>• Recount from personal experience</li> <li>• Poetry on a theme</li> <li>• Instructional writing</li> <li>• Stories with a familiar setting</li> </ul>	<ul style="list-style-type: none"> <li>• Informal letters</li> <li>• Poetry on a theme</li> <li>• Setting descriptions</li> <li>• Poetry: pattern and rhyme</li> <li>• Recount from personal experience</li> </ul>
<b>Maths</b> <ul style="list-style-type: none"> <li>• Numbers to 10</li> <li>• Part-whole within 10</li> <li>• Addition and subtraction within 10</li> <li>• 2D and 3D shapes</li> <li>• Numbers to 20</li> </ul>	<ul style="list-style-type: none"> <li>• Addition within 20</li> <li>• Subtraction within 20</li> <li>• Numbers to 50</li> <li>• Introducing length and height</li> <li>• Introducing weight and volume</li> </ul>	<ul style="list-style-type: none"> <li>• Multiplication</li> <li>• Division</li> <li>• Halves and quarters</li> <li>• Position and direction</li> <li>• Numbers to 100</li> <li>• Time</li> <li>• Money</li> </ul>
<b>Science</b> <ul style="list-style-type: none"> <li>• Seasonal changes and daily weather</li> <li>• Introduce Plants – (trees)</li> <li>• Animals, including humans</li> </ul>	<ul style="list-style-type: none"> <li>• Everyday materials</li> <li>• Revisit 1: Animals, including humans</li> </ul>	<ul style="list-style-type: none"> <li>• Plants</li> <li>• Revisit 2 :Plants, Animals including humans</li> </ul>
<b>Art and Design</b> <ul style="list-style-type: none"> <li>• Drawing</li> <li>• Painting</li> </ul>	<ul style="list-style-type: none"> <li>• Printmaking</li> <li>• Textiles</li> </ul>	<ul style="list-style-type: none"> <li>• 3D</li> <li>• Collage</li> </ul>
<b>Computing</b> <ul style="list-style-type: none"> <li>• Getting started</li> <li>• Programming</li> </ul>	<ul style="list-style-type: none"> <li>• Algorithms unplugged</li> <li>• Digital imagery</li> <li>• Introduction to data</li> </ul>	<ul style="list-style-type: none"> <li>• Rocket to the Moon</li> <li>• Online safety</li> </ul>
<b>Design and Technology</b> <ul style="list-style-type: none"> <li>• Mechanisms</li> <li>• Structures</li> </ul>	<ul style="list-style-type: none"> <li>• Food and Nutrition</li> <li>• Understanding Materials</li> </ul>	<ul style="list-style-type: none"> <li>• Textiles</li> <li>• Food and Nutrition</li> </ul>
<b>Geography</b> <ul style="list-style-type: none"> <li>• Continents</li> <li>• Oceans</li> <li>• Countries of UK</li> </ul>	<ul style="list-style-type: none"> <li>• Capital cities of UK</li> <li>• Seas around UK</li> <li>• Revisit continents, oceans, countries of UK, capital cities</li> </ul>	<ul style="list-style-type: none"> <li>• Hot and cold places</li> <li>• Mapping and fieldwork</li> </ul>
<b>History</b> <ul style="list-style-type: none"> <li>• Changes within living memory (updated)</li> </ul>	<ul style="list-style-type: none"> <li>• The lives of significant people (<i>Mary Anning and David Attenborough</i>)</li> </ul>	<ul style="list-style-type: none"> <li>• More lives of significant people (<i>Neil Armstrong, Mae Jemison, Bernard Harris Jr, Tim Peake.</i>)</li> </ul>
<b>Music - Tuned and untuned percussion</b> <b>Singing</b> <ul style="list-style-type: none"> <li>• Block A - Singing focus: Being together in music</li> <li>• Block A - Control the voice – nursery rhymes</li> </ul> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>• Block B - Untuned focus: Introducing rhythm and pulse</li> <li>• Block B - Representing sounds pictorially</li> </ul>	<b>Singing</b> <ul style="list-style-type: none"> <li>• Block C - Singing focus: Introducing pitch</li> <li>• Block C - Identify changes in sounds (high/low)</li> </ul> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>• Block D - Untuned focus: Introducing tempo and dynamic</li> <li>• Block D - Identify changes in sounds (fast/slow, loud/soft)</li> </ul>	<b>Singing</b> <ul style="list-style-type: none"> <li>• Block E- Singing focus: Exploring emotions through music</li> <li>• Block E Responding to music</li> </ul> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>• Block F - Tuned focus: Introducing tempo and dynamic 2</li> <li>• Block F - Control and describe tempo and dynamic</li> </ul>
<b>PE</b> <ul style="list-style-type: none"> <li>• Throwing and catching</li> <li>• Locomotion / Agility</li> <li>• Gymnastics - Body Management</li> <li>• Interpretive Dance</li> <li>• Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>• Bat and Ball Skills – Object Control</li> <li>• Gymnastics – Floor Exercises / Flight</li> <li>• Performance Dance</li> <li>• Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>• Ball Skills – Sending and Receiving</li> <li>• Net and Wall</li> <li>• Sportsmanship</li> </ul>
<b>PSHE / RSE / Safeguarding</b> <ul style="list-style-type: none"> <li>• Bonfire and firework safety awareness</li> <li>• Anti-Bullying Week</li> <li>• Brake Road Safety Week</li> <li>• Journey in Love</li> </ul>	<ul style="list-style-type: none"> <li>• Safe hand-washing</li> <li>• Safer Internet Day</li> <li>• Journey in Love</li> <li>• Ten:Ten Module 2 – Created to Love Others</li> </ul>	<ul style="list-style-type: none"> <li>• Fire Safety Talk</li> <li>• Journey in Love</li> <li>• Ten:Ten Module 3 – Created to Live in Community</li> </ul>

<ul style="list-style-type: none"> <li>Ten:Ten Module 1 – Created and Loved by God</li> </ul>		
<b>RE</b> <ul style="list-style-type: none"> <li>Families</li> <li>Belonging</li> <li>Waiting</li> <li>Other Faiths: Judaism</li> </ul>	<ul style="list-style-type: none"> <li>Special People</li> <li>Meals</li> <li>Change</li> </ul>	<ul style="list-style-type: none"> <li>Holidays and Holy Days</li> <li>Being Sorry</li> <li>Neighbours</li> <li>Other Faiths: Islam</li> </ul>

Sequence

YEAR 1 Autumn 2023		Art and Design   Geography   History   DT   Computing	Science		
4/9	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas	Cycle 1	What are the four seasons?	Seasonal changes and daily weather
	Art	Drawing Block A			
11/9	History	Events within living memory		What's the weather like in Autumn, Winter, Spring and Summer?	
	Art	Drawing			
18/9	Computing	Getting started		Why does day become night?	
	Art	Drawing			
25/9	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas			
	DT	Mechanisms Block A			
2/10	History	Events within living memory	What makes a tree?	Introduce Plants – evergreen and deciduous trees	
	DT	Mechanisms			
9/10	Computing	Getting started	What trees live around my school?		
	DT	Mechanisms			
16/10	Curriculum Enrichment		What's the difference between trees?		
Half Term					
30/10	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas	Cycle 2		Introduce Animals, including humans
	Art	Painting Block B			
6/11	History	Events within living memory		What is an animal?	
	Art	Painting			
13/11	Computing	Programming		What types of animals are there?	
	Art	Painting			
20/11	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas		What types of animals are there?	
	DT	Structures Block B			
27/11	History	Events within living memory	What is similar and what is different?		
	DT	Structures			
4/12	Christmas Performance Week – Drama / Music (Exact date TBC)		What does food tell us about an animal?		
11/12	Computing	Algorithms unplugged	What makes me an animal? What senses do I have?		
	DT	Structures			

18/12	Curriculum Enrichment			
Christmas break				

YEAR 1 Spring 2024		Art and Design   Geography   History   DT   Computing		Science		
8/1	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas	Cycle 3	What are materials?	Introduce Materials	
	Art	Printmaking Block C				
15/1	History	The lives of significant people				What are things made of in school?
	Art	Printmaking				
22/1	Computing	Algorithms unplugged				How can I describe materials?
	Art	Printmaking				
29/1	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas				Which materials are waterproof and which are not?
	DT	Food and Nutrition Block C				
5/2	History	The lives of significant people				Which materials are transparent and which are opaque?
	DT	Food and Nutrition				
Half term						
19/2	Computing	Digital imagery	Cycle 4	What's the best material for the job? Why?	Revisit Animals including humans	
	DT	Food and Nutrition				
26/2	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas				
	Art	Textiles				
4/3	History	The lives of significant people				Revisit and name it
	Art	Textiles				
11/3	Computing	Digital imagery				Describe it
	Art	Textiles				
18/3	Geography	Hot and cold areas of the world				Sort it
	DT	Understanding Materials				
25/3	History	The lives of significant people				
	DT	Understanding Materials				
Easter break						
16/4	Computing	Introduction to data				
	DT	Understanding Materials				

YEAR 1 Summer 2024		Art and Design   Geography   History   DT   Computing		Science	
22/4	Geography	Hot and cold areas of the world	Cycle 5	What are the parts of a plant?	Plants
	Art	3D			

29/4	History	More lives of significant people	Cycle 6	What are wild plants and where do you find them?	
	Art	3D			
6/5	Computing	Introduction to data		What are garden plants and where do you find them?	
	Art	3D			
13/5	Geography	Hot and cold areas of the world			
	DT	Textiles			
20/5	History	More lives of significant people			
	DT	Textiles			

Half Term

3/6	Computing	Rocket to the moon	Cycle 6		Revisit Plants, Animals including humans, Seasonal change and weather
	DT	Textiles			
10/6	Geography	Mapping and fieldwork		Animals, including humans Remember it	
	Art	Collage			
17/6	History	More lives of significant people		Animals, including humans Elaborate it	
	Art	Collage			
24/6	Computing	Rocket to the moon		Plants Remember it	
	Art	Collage			
1/7	Geography	Mapping and fieldwork		Class focused science to address misconceptions or deepen understanding	
	DT	Food and Nutrition			
8/7	History	School study			
	DT	Food and Nutrition			
15/7	Computing	Online Safety			
	DT	Food and Nutrition			

Summer break



## Class 3: Years 2/1

### Cycle 2

### 2024 – 2025 curriculum sequence on a page

Autumn 2024	Spring 2025	Summer 2025
<b>Reading</b> <ul style="list-style-type: none"> <li>Grandad's Island</li> <li>Aesop's Fables - The Goose that laid the Golden Eggs</li> <li>Mrs Noah's Pockets</li> <li>Paddington</li> <li>The Christmas Pine - Julia Donaldson</li> </ul>	<ul style="list-style-type: none"> <li>The Quangle Wangle's Hat - Edward Lear</li> <li>Coming to England</li> <li>The Street Beneath My Feet</li> <li>Rhythm of the Rain</li> <li>Little People Big Dreams</li> </ul>	<ul style="list-style-type: none"> <li>Great Women Who Changed the World</li> <li>Aesop's Fables – The Sun and The Wind</li> <li>Fantastic Mr Fox</li> </ul>
<b>Writing</b> Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> <li>Character descriptions – link – Animals and living things</li> <li>Simple retelling of a narrative</li> <li>Poems developing vocabulary</li> <li>Stories from other cultures</li> <li>Formal invitations</li> </ul>	<ul style="list-style-type: none"> <li>Poetry on a theme (humorous).</li> <li>Recount from personal experience</li> <li>Formal invitations</li> <li>Stories from other cultures</li> <li>Non-chronological reports</li> </ul>	<ul style="list-style-type: none"> <li>Character description – builds on Animals, including humans</li> <li>Non-chronological reports – builds on Significant people</li> <li>Simple retelling of a narrative</li> <li>Recount from personal experience – builds on Where we live</li> <li>Poems developing vocabulary – builds on Stop motion animation</li> <li>Poetry on a theme (humorous / poems about change)</li> </ul>
<b>Maths</b> <ul style="list-style-type: none"> <li>Numbers to 100</li> <li>Addition and subtraction</li> <li>Money</li> <li>Multiplication and division</li> </ul>	<ul style="list-style-type: none"> <li>Multiplication and division</li> <li>Statistics</li> <li>Length and height</li> <li>Properties of shapes</li> <li>Fractions</li> </ul>	<ul style="list-style-type: none"> <li>Position and direction</li> <li>Problem-solving and efficient methods</li> <li>Time</li> <li>Weight, volume and temperature</li> </ul>
<b>Science</b> <ul style="list-style-type: none"> <li>Living things and their habitats</li> <li>Animals, including humans</li> </ul>	<ul style="list-style-type: none"> <li>Uses of everyday materials</li> <li>Revisit Living things and their habitats / materials</li> </ul>	<ul style="list-style-type: none"> <li>Plants</li> <li>Revisit Living things and their habitats / Animals, including humans</li> </ul>
<b>Art and Design</b> <ul style="list-style-type: none"> <li>Drawing</li> <li>Painting</li> </ul>	<ul style="list-style-type: none"> <li>Printmaking</li> <li>Textiles and collage</li> </ul>	<ul style="list-style-type: none"> <li>3D</li> <li>Creative Response</li> </ul>
<b>Computing</b> <ul style="list-style-type: none"> <li>What is a computer?</li> <li>Word processing</li> </ul>	<ul style="list-style-type: none"> <li>Programming – Scratch Junior</li> <li>International space station</li> </ul>	<ul style="list-style-type: none"> <li>Stop motion</li> <li>Online Safety</li> </ul>
<b>Design and Technology</b> <ul style="list-style-type: none"> <li>Textiles</li> <li>Food and Nutrition</li> </ul>	<ul style="list-style-type: none"> <li>Mechanisms</li> <li>Understanding Materials</li> </ul>	<ul style="list-style-type: none"> <li>Food and Nutrition</li> <li>Structures</li> </ul>
<b>Geography</b> <ul style="list-style-type: none"> <li>Human and Physical features</li> <li>Compare a small part of the UK to a non-European location – London and Nairobi</li> </ul>	<ul style="list-style-type: none"> <li>Compare a small part of the UK to a non-European location – London and Nairobi</li> <li>Fieldwork and map skills</li> </ul>	<ul style="list-style-type: none"> <li>Fieldwork and map skills</li> <li>Compare a different non-European location to our locality - Amazon Rainforest</li> </ul>
<b>History</b> <ul style="list-style-type: none"> <li>Events beyond living memory</li> </ul>	<ul style="list-style-type: none"> <li>Significant historical events, people, places in our locality</li> </ul>	<ul style="list-style-type: none"> <li>Significant historical events, people, places in our locality</li> <li>Revisit – Events beyond living memory</li> </ul>
<b>Music - Tuned and untuned percussion</b> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Block A - Untuned focus: Experimenting with sounds 2</li> <li>Block A - Representing sounds pictorially</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Block B - Singing focus: Being together in music 2</li> <li>Block B - Control the voice – sing as a choir</li> </ul>	<b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Block C - Untuned focus: Introducing rhythm and pulse 2</li> <li>Block C - Compose short patterns</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Block D - Singing focus: Introducing pitch 2</li> <li>Block D - Control and describe pitch</li> </ul>	<b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Block E- Tuned focus: Introducing tempo and dynamic 2</li> <li>Block E - Control and describe tempo and dynamic</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Block F - Singing focus: Exploring emotions through music 2</li> <li>Block F - Choose sounds to create an effect</li> </ul>
<b>PE</b> <ul style="list-style-type: none"> <li>Throwing and Catching – Object Control</li> <li>Gymnastics – Body Management</li> <li>Interpretive Dance</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Bat and Ball Skills – Sending and Receiving</li> <li>Gymnastics – Floor Exercises / Flight</li> <li>Performance Dance</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Games – Locomotion / Agility</li> <li>Net and Wall</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>
<b>PSHE / RSE / Safeguarding</b> <ul style="list-style-type: none"> <li>Bonfire and firework safety awareness</li> <li>Anti-Bullying Week</li> <li>Brake Road Safety Week</li> </ul>	<ul style="list-style-type: none"> <li>Safe hand-washing</li> <li>Safer Internet Day</li> <li>Journey in Love</li> </ul>	<ul style="list-style-type: none"> <li>Fire Safety Talk</li> <li>Journey in Love</li> </ul>



<ul style="list-style-type: none"> <li>Journey in Love</li> <li>Ten:Ten Module 1 – Created and Loved by God</li> </ul>	<ul style="list-style-type: none"> <li>Ten:Ten Module 2 – Created to Love Others</li> </ul>	<ul style="list-style-type: none"> <li>Ten:Ten Module 3 – Created to Live in Community</li> </ul>
<b>RE</b> <ul style="list-style-type: none"> <li>Beginnings</li> <li>Signs and Symbols</li> <li>Preparations</li> <li>Other Faiths: Judaism</li> </ul>	<ul style="list-style-type: none"> <li>Books</li> <li>Thanksgiving</li> <li>Opportunities</li> </ul>	<ul style="list-style-type: none"> <li>Spread the Word</li> <li>Rules</li> <li>Treasures</li> <li>Other Faiths: Islam</li> </ul>

Sequence

YEAR 2 Autumn 2024		Art and Design   Geography   History   DT   Computing		Science		
4/9	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.					
9/9	Geography	Human and physical features	Cycle 1		Living things and their habitats	
	Art	Drawing Block A				What is alive and what is not?
16/9	History	Events beyond living memory – Great Fire of London				What do all living things have in common?
	Art	Drawing				Where do plants and animals live?
23/9	Computing	What is a computer?				What plants and animals live in our local environment?
	Art	Drawing				What are food chains? How are they connected?
30/9	Geography	Human and physical features				Why do plants and animals need each other?
	DT	Textiles Block A				
7/10	History	Events beyond living memory - Great Fire of London				
	DT	Textiles				
14/10	Computing	What is a computer?				
	DT	Textiles				
Half Term						
28/10	Geography	Human and physical features	Cycle 2		Animals, including humans	
	Art	Painting Block B				REMEMBER: what is an animal?
4/11	History	Events beyond living memory - Great Fire of London				How do animals change as they mature?
	Art	Painting				How do we change as we mature?
11/11	Computing	Word processing				What do all animals need to stay alive?
	Art	Painting				Keeping healthy: why do we exercise?
18/11	Geography	Compare a small part of the UK to a non-European location				Keeping healthy: why do we eat different types of food?
	DT	Food and Nutrition Block B				
25/11	History	Events beyond living memory - Great Fire of London				
	DT	Food and Nutrition				
2/12	Computing	Word processing				
	DT	Food and Nutrition				
9/12	Christmas Performance Week – Drama / Music (Exact date TBC)					

16/12	Curriculum Enrichment			
Christmas break				

YEAR 2 Spring 2025		Art and Design   Geography   History   DT   Computing		Science
6/1	Geography	Compare a small part of the UK to a non-European location	Cycle 3	Uses of everyday materials
	Art	Printmaking Block C		
13/1	History	Significant historical events, people, places in our locality.		
	Art	Printmaking		
20/1	Computing	Programming – Scratch Junior		
	Art	Printmaking		
27/1	Geography	Compare a small part of the UK to a non-European location		
	DT	Mechansims Block C		
3/2	History	Significant historical events, people, places in our locality.		
	DT	Mechansims		
10/2	Computing	Programming – Scratch Junior		
	DT	Mechansims		
Half term				
24/2	Geography	Fieldwork and map skills	Cycle 4	Revisit living things and their habitats / materials
	Art	Textiles and collage Block D		
3/3	History	Significant historical events, people, places in our locality.		
	Art	Textiles and collage		
10/3	Computing	International space station		
	Art	Textiles and collage		
17/3	Geography	Fieldwork and map skills		
	DT	Understanding Materials Block D		
24/3	History	Significant historical events, people, places in our locality.		
	DT	Understanding Materials		
31/3	Computing	International space station		
	DT	Understanding Materials		
Easter break				

YEAR 2 Summer 2025		Art and Design   Geography   History   DT   Computing		Science
23/4	Geography	Fieldwork and map skills	Cycle 5	Plants
	Art	3D Block E		
<p>How do seeds germinate and what happens?</p>				

28/4	History	Significant historical events, people, places in our locality.	Cycle 6	What happens when bulbs sprout?	Revisit Living things and their habitats / Animals, including humans
	Art	3D			
5/5	Computing	Stop motion		What do plants need to thrive and be healthy?	
	Art	3D			
12/5	Geography	Fieldwork and map skills		What can happen if plants don't get the things they need?	
	DT	Food and Nutrition			
19/5	History	Significant historical events, people, places in our locality.		What do I notice about plants around the school? How are they healthy? How are they unhealthy?	
	DT	Food and Nutrition			
Half Term					
2/6	Computing	Online safety	Show what you know How do seeds and bulbs grow? What do plants need to be healthy?		
	DT	Food Half Term and Nutrition			
9/6	Geography	Compare a different non-European location to ours – Amazon rainforest			
	Art	Creative Response Block F			
16/6	History	Revisit – Events beyond living memory			
	Art	Creative Response			
23/6	Computing	Online Safety	How do seeds and bulbs grow?		
	Art	Creative Response			
30/6	Geography	Compare a different non-European location to ours – Amazon rainforest	What do I know about animals, including humans?		
	DT	Structures			
7/7	History	Revisit – Events beyond living memory	What do plants need to thrive and be healthy?		
	DT	Structures			
14/7	Computing	Algorithms and debugging			
	DT	Structures			
Summer break					



## Class 4: Years 3/4

### Cycle 1

### 2023 – 2024 curriculum sequence on a page

Autumn 2023	Spring 2024	Summer 2024
<p><b>Reading</b></p> <p><b>Y3</b></p> <p>Settings:</p> <ul style="list-style-type: none"> <li>The Laughing Snowman; The Hodgeheg; The Ugly Duckling</li> </ul> <p>Using the contents page and index:</p> <ul style="list-style-type: none"> <li>Looking for information; What's out in space; Sport for all</li> </ul> <p>Understanding shape poems:</p> <ul style="list-style-type: none"> <li>Cats can; Rhythm Machine; Stereo Headphones</li> </ul> <p><b>Y4</b></p> <p>Characters' points of view:</p> <ul style="list-style-type: none"> <li>Leaving London; Dad's double; The crash</li> </ul> <p>Exploring journalistic writing:</p> <ul style="list-style-type: none"> <li>Marathon Marvel; On your bike; Three times the pain</li> </ul> <p>Looking at similes and metaphors:</p> <ul style="list-style-type: none"> <li>Quieter than snow; The hills; One moment in summer</li> </ul>	<p><b>Y3</b></p> <p>Retrieving information:</p> <ul style="list-style-type: none"> <li>Walls and towers; The World's Great Canals; Let's find out about bridges</li> </ul> <p>Features of myths and legends:</p> <ul style="list-style-type: none"> <li>Perseus is given the quest; The quest begins; Perseus meets Medusa</li> </ul> <p>Following instructions:</p> <ul style="list-style-type: none"> <li>How to play charades; How to make chocolate fudge sauce; How to find your way</li> </ul> <p><b>Y4</b></p> <p>Understanding information writing:</p> <ul style="list-style-type: none"> <li>Let's find out about Argentina; Let's find out about China; Let's find out about Australia</li> </ul> <p>Characters' feelings and actions:</p> <ul style="list-style-type: none"> <li>Webbo; Trouble with Miss Gratwick; The Balaclava Boys</li> </ul> <p>Interpreting explanation texts:</p> <ul style="list-style-type: none"> <li>How does your heart work; How do we move; How do our lungs work</li> </ul>	<p><b>Y3</b></p> <p>Speech in narrative and plays:</p> <ul style="list-style-type: none"> <li>The lion and the mouse; What is a friend; The village dinosaur</li> </ul> <p>Exploring language in letters:</p> <ul style="list-style-type: none"> <li>Writing about books; Have you heard; What do you like to read</li> </ul> <p>Looking at reports and notes:</p> <ul style="list-style-type: none"> <li>Planet in danger; Save the rainforests; Recycle with Michael</li> </ul> <p><b>Y4</b></p> <p>Reading persuasive texts:</p> <ul style="list-style-type: none"> <li>Bigfoot; Tripods Trilogy; Search for the Loch Ness Monster</li> </ul> <p>How settings create atmosphere:</p> <ul style="list-style-type: none"> <li>Into the forest; Down the rabbit hole; Lucy looks into a wardrobe</li> </ul> <p>Exploring stage playscripts:</p> <ul style="list-style-type: none"> <li>An unexpected meeting; The threat; Staying together</li> </ul>
<p><b>Writing</b></p> <p>Introduce = green (Block A) Revisit = orange (Block B)</p> <ul style="list-style-type: none"> <li>Poetry on a theme (emotions) builds on E-safety</li> <li>Non-chronological reports builds on Rocks and fossils</li> <li>First person narrative descriptions – builds on Art drawing and observation</li> <li>Dialogue through narrative (historical stories) builds on The Iron Age.</li> <li>Formal letters to complain</li> <li>Performance poetry (including poetry from other cultures)</li> </ul>	<ul style="list-style-type: none"> <li>Non-chronological reports – builds on UK study</li> <li>Third person narrative (animal stories)</li> <li>Performance poetry (including poetry from other cultures)</li> <li>Advanced instructional writing</li> <li>First person narrative descriptions – builds on UK study</li> </ul>	<ul style="list-style-type: none"> <li>Dialogue through narrative (historical stories) – builds on Roman study</li> <li>Poetry on a theme</li> <li>Formal letters to complain – builds on Healthy diets</li> <li>Third person narrative (animal stories).</li> <li>Advanced instructional writing – builds on materials, tie-dye, weave and sew</li> </ul>
<p><b>Maths</b></p> <ul style="list-style-type: none"> <li>Place value within 1000</li> <li>Addition and subtraction</li> <li>Multiplication and division</li> </ul>	<ul style="list-style-type: none"> <li>Multiplication and division</li> <li>Money</li> <li>Statistics</li> <li>Length</li> <li>Fractions</li> </ul>	<ul style="list-style-type: none"> <li>Fractions</li> <li>Time</li> <li>Angles and properties of shapes</li> <li>Mass</li> <li>Capacity</li> </ul>
<p><b>Science</b></p> <ul style="list-style-type: none"> <li>Rocks</li> <li>Animals, including humans</li> <li>Revisit Rocks</li> </ul>	<ul style="list-style-type: none"> <li>Forces and magnets</li> <li>Light</li> </ul>	<ul style="list-style-type: none"> <li>Plants</li> </ul>
<p><b>Art and Design</b></p> <ul style="list-style-type: none"> <li>Drawing and painting</li> <li>Printmaking</li> </ul>	<ul style="list-style-type: none"> <li>Textiles and collage</li> <li>3D</li> </ul>	<ul style="list-style-type: none"> <li>Painting</li> <li>Creative Response</li> </ul>
<p><b>Computing</b></p> <ul style="list-style-type: none"> <li>Networks and the internet</li> <li>Emailing</li> </ul>	<ul style="list-style-type: none"> <li>Programming</li> <li>Digital literacy</li> <li>Databases</li> </ul>	<ul style="list-style-type: none"> <li>Databases</li> <li>Online Safety</li> </ul>
<p><b>Design and Technology</b></p> <ul style="list-style-type: none"> <li>Textiles</li> <li>Food and Nutrition</li> </ul>	<ul style="list-style-type: none"> <li>Mechanisms</li> <li>Food and Nutrition</li> </ul>	<ul style="list-style-type: none"> <li>Systems</li> <li>Structures</li> </ul>
<p><b>Geography</b></p> <ul style="list-style-type: none"> <li>Fieldwork – human and physical features</li> </ul>	<ul style="list-style-type: none"> <li>UK Study</li> </ul>	<ul style="list-style-type: none"> <li>Revisit human and physical features</li> <li>OS maps and scale</li> </ul>
<p><b>History</b></p> <ul style="list-style-type: none"> <li>Stone Age – Iron Age</li> </ul>	<ul style="list-style-type: none"> <li>Stone Age – Iron Age</li> <li>Rome and the impact on Britain</li> </ul>	<ul style="list-style-type: none"> <li>Rome and the impact on Britain</li> </ul>
<p><b>Music - mastering the glockenspiel</b></p> <p><b>Singing</b></p> <ul style="list-style-type: none"> <li>Block A - Singing focus: Introducing texture</li> <li>Block A - Sing parts in an ensemble (e.g. rounds)</li> </ul> <p><b>Untuned percussion</b></p>	<p><b>Singing</b></p> <ul style="list-style-type: none"> <li>Block C - Singing focus: The history of singing</li> <li>Block C - Singing for togetherness e.g. folk songs, war chants, hymns</li> </ul> <p><b>Glockenspiel</b></p>	<p><b>Glockenspiel</b></p> <ul style="list-style-type: none"> <li>Block E- Tuned focus: Composition</li> <li>Block E - Compose in pairs</li> </ul> <p><b>Range of instruments studied</b></p>

<ul style="list-style-type: none"> <li>Block B - Untuned focus: Mastering rhythm</li> <li>Block B - Recognise beats in a bar (time signatures/metre)</li> </ul>	<ul style="list-style-type: none"> <li>Block D - Tuned focus: Musical notation</li> <li>Block D - Introduce the staff</li> </ul>	<ul style="list-style-type: none"> <li>Block F - Performance focus: Introducing timbre</li> <li>Block F - Perform as an ensemble (range of instruments)</li> </ul>
<b>French</b> <ul style="list-style-type: none"> <li>Greetings and the classroom</li> <li>Colours, emotions and numbers (0-10)</li> </ul>	<ul style="list-style-type: none"> <li>Introductions and questions</li> <li>Working together (Following instructions)</li> </ul>	<ul style="list-style-type: none"> <li>Playing together (Asking to play)</li> <li>Eating together</li> </ul>
<b>PE</b> <ul style="list-style-type: none"> <li>Gymnastics – Body Management</li> <li>Interpretive Dance</li> <li>Invasion Games</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Gymnastics – Floor Exercises / Flight</li> <li>Performance Dance</li> <li>Invasion Games</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Striking and Fielding</li> <li>Games – Net and Wall</li> <li>Athletics</li> <li>Swimming</li> <li>Sportsmanship</li> </ul>
<b>PSHE / RSE / Safeguarding</b> <ul style="list-style-type: none"> <li>Bonfire and firework safety awareness</li> <li>Anti-Bullying Week</li> <li>Brake Road Safety Week</li> <li>Journey in Love</li> <li>Ten:Ten Module 1 – Created and Loved by God</li> </ul>	<ul style="list-style-type: none"> <li>Stranger Danger</li> <li>Safer Internet Day</li> <li>Journey in Love</li> <li>Ten:Ten Module 2 – Created to Love Others</li> </ul>	<ul style="list-style-type: none"> <li>Pedestrian Skills</li> <li>Water Safety</li> <li>Journey in Love</li> <li>Ten:Ten Module 3 – Created to Live in Community</li> </ul>
<b>RE</b> <ul style="list-style-type: none"> <li>Homes</li> <li>Promises</li> <li>Visitors</li> <li>Other Faiths: Judaism</li> </ul>	<ul style="list-style-type: none"> <li>Journeys</li> <li>Listening and Sharing</li> <li>Giving All</li> </ul>	<ul style="list-style-type: none"> <li>Energy</li> <li>Choices</li> <li>Special Places</li> <li>Other Faiths: Islam</li> </ul>

### Sequence

YEAR 3 Autumn 2023		Art and Design   Geography   History   DT   Computing	Science		
4/9	Geography	Fieldwork – human and physical features	Cycle 1	Rocks	How are rocks formed?
	Art	Drawing and painting Block A			What types of rocks are there?
11/9	History	Stone Age – Iron Age			Can rocks change?
	Art	Drawing and painting			How can we test a rock to see if it is limestone or chalk?
18/9	Computing	Networks and the internet			Is soil just dirt? What makes soil?
	Art	Drawing and painting			How are fossils formed?
25/9	Geography	Fieldwork – human and physical features			
	DT	Textiles Block A			
2/10	History	Stone Age – Iron Age			
	DT	Textiles			
9/10	Computing	Networks and the internet			
	DT	Textiles			
16/10	Curriculum Enrichment				
Half Term					
30/10	Geography	Fieldwork – human and physical features	Cycle 2	Animals, including humans	What effect does the food we eat have?
	Art	Printmaking Block B			Where is my skeleton and what does it do?
6/11	History	Stone Age – Iron Age			Where are my muscles and what do they do?
	Art	Printmaking			
13/11	Computing	Emailing			

	Art	Printmaking				
20/11	Geography	Fieldwork – human and physical features	Cycle 3		Revisit Rocks	
	DT	Food and Nutrition Block B				
27/11	History	Stone Age – Iron Age				How are rocks formed and what types are there?
	DT	Food and Nutrition				
4/12		Christmas Performance Week – Drama / Music (Exact date TBC)				
11/12	Computing	Emailing				Remember: how can rocks change?
	DT	Food and Nutrition				
18/12		Curriculum Enrichment		Remember: how are fossils formed and how do we know?		
Christmas break						

YEAR 3 Spring 2024		Art and Design   Geography   History   DT   Computing		Science		
8/1	Geography	UK Study	Cycle 3		Forces and magnets	
	Art	Textiles and collage Block C				What are contact forces?
15/1	History	Stone Age – Iron Age				How do surfaces affect the motion of an object?
	Art	Textiles and collage				
22/1	Computing	Programming - Scratch				How does friction affect moving objects?
	Art	Textiles and collage				
29/1	Geography	UK Study		What is a non-contact force? How is this different to a contact force?		
	DT	Mechanisms Block C				
5/2	History	Stone Age – Iron Age		How do magnets attract and repel?		
	DT	Mechanisms				
Half Term						
19/2	Computing	Programming - Scratch			Light	
	DT	Mechanisms		Which materials are magnetic? Forces and magnetism summary		
26/2	Geography	UK Study	Cycle 4			
	Art	3D				
4/3	History	Rome and the impact on Britain				Do we need light to see things? Remember: what are light sources and what are not light sources?
	Art	3D Block D				
11/3	Computing	Digital literacy				
	Art	3D				
18/3	Geography	UK Study		How are shadows formed?		
	DT	Food and Nutrition Block D				

25/3	History	Rome and the impact on Britain		
	DT	Food and Nutrition		
Easter break				
16/4	Computing	Databases		What happens to the size of a shadow when the object moves closer to, or away from, the light source?
	DT	Food and Nutrition		

YEAR 3 Summer 2024		Art and Design   Geography   History   DT   Computing		Science
22/4	Geography	Revisit human and physical features		What are the parts of a flowering plant? What do they do?
	Art	Painting		
29/4	History	Rome and the impact on Britain		
	Art	Painting		
6/5	Computing	Databases		Do all plants need the same things to thrive and grow?
	Art	Painting		
13/5	Geography	Revisit human and physical features		
	DT	Systems		
20/5	History	Rome and the impact on Britain		How do leaves make food for the plant?
	DT	Systems		
Half Term				
3/6	Computing	Online Safety		
	DT	Systems		
10/6	Geography	OS maps and scale		How does water move through a plant?
	Art	Creative Response		
17/6	History	Rome and the impact on Britain		
	Art	Creative Response		
24/6	Computing	Online Safety		What do flowers do?
	Art	Creative Response		
1/7	Geography	OS maps and scale		
	DT	Structures		
8/7	History	Rome and the impact on Britain		What is pollination?
	DT	Structures		
15/7	Computing	Online Safety		
	DT	Structures		
Summer break				

Plants



## Class 4: Years 4/3

### Cycle 2

### 2024 – 2025 curriculum sequence on a page

Autumn 2024	Spring 2025	Summer 2025
<p><b>Reading</b></p> <p><b>Y3</b> Settings:</p> <ul style="list-style-type: none"> <li>The Laughing Snowman; The Hodgeheg; The Ugly Duckling</li> </ul> <p>Using the contents page and index:</p> <ul style="list-style-type: none"> <li>Looking for information; What's out in space; Sport for all</li> </ul> <p>Understanding shape poems:</p> <ul style="list-style-type: none"> <li>Cats can; Rhythm Machine; Stereo Headphones</li> </ul> <p><b>Y4</b> Characters' points of view:</p> <ul style="list-style-type: none"> <li>Leaving London; Dad's double; The crash</li> </ul> <p>Exploring journalistic writing:</p> <ul style="list-style-type: none"> <li>Marathon Marvel; On your bike; Three times the pain</li> </ul> <p>Looking at similes and metaphors:</p> <ul style="list-style-type: none"> <li>Quieter than snow; The hills; One moment in summer</li> </ul>	<p><b>Y3</b> Retrieving information:</p> <ul style="list-style-type: none"> <li>Walls and towers; The World's Great Canals; Let's find out about bridges</li> </ul> <p>Features of myths and legends:</p> <ul style="list-style-type: none"> <li>Perseus is given the quest; The quest begins; Perseus meets Medusa</li> </ul> <p>Following instructions:</p> <ul style="list-style-type: none"> <li>How to play charades; How to make chocolate fudge sauce; How to find your way</li> </ul> <p><b>Y4</b> Understanding information writing:</p> <ul style="list-style-type: none"> <li>Let's find out about Argentina; Let's find out about China; Let's find out about Australia</li> </ul> <p>Characters' feelings and actions:</p> <ul style="list-style-type: none"> <li>Webbo; Trouble with Miss Gratwick; The Balaclava Boys</li> </ul> <p>Interpreting explanation texts: How does your heart work; How do we move; How do our lungs work</p>	<p><b>Y3</b> Speech in narrative and plays:</p> <ul style="list-style-type: none"> <li>The lion and the mouse; What is a friend; The village dinosaur</li> </ul> <p>Exploring language in letters:</p> <ul style="list-style-type: none"> <li>Writing about books; Have you heard; What do you like to read</li> </ul> <p>Looking at reports and notes:</p> <ul style="list-style-type: none"> <li>Planet in danger; Save the rainforests; Recycle with Michael</li> </ul> <p><b>Y4</b> Reading persuasive texts:</p> <ul style="list-style-type: none"> <li>Bigfoot; Tripods Trilogy; Search for the Loch Ness Monster</li> </ul> <p>How settings create atmosphere:</p> <ul style="list-style-type: none"> <li>Into the forest; Down the rabbit hole; Lucy looks into a wardrobe</li> </ul> <p>Exploring stage playscripts: An unexpected meeting; The threat; Staying together</p>
<p><b>Writing</b> Introduce = green (Block A) Revisit = orange (Block B)</p> <ul style="list-style-type: none"> <li>Third person adventure stories – builds on habitats</li> <li>Newspaper reports – builds on Anglo-Saxons and Viking struggle for England</li> <li>First person diary entries (imaginative) – builds on Vikings</li> <li>Poems which explore form</li> <li>Persuasive writing (adverts)</li> <li>Stories from other cultures – builds on world locations</li> </ul>	<ul style="list-style-type: none"> <li>Poems which explore form</li> <li>Explanatory texts – builds on human digestion</li> <li>Critical analysis of narrative poetry</li> <li>Stories from other cultures – builds on World countries.</li> <li>Persuasive writing – builds on electrical systems</li> </ul>	<ul style="list-style-type: none"> <li>Newspaper reports – builds on Ancient Egyptians</li> <li>First person diary entries (imaginative) – builds on Archaeologists and Tutankhamun</li> <li>Explanatory texts – builds on states of matter</li> <li>Critical analysis of narrative poetry.</li> <li>Third person adventure stories</li> </ul>
<p><b>Maths</b></p> <ul style="list-style-type: none"> <li>Place value – 4-digit numbers</li> <li>Addition and subtraction</li> <li>Measure – perimeter</li> <li>Multiplication</li> </ul>	<ul style="list-style-type: none"> <li>Multiplication and division</li> <li>Measure- area</li> <li>Fractions</li> <li>Decimals</li> </ul>	<ul style="list-style-type: none"> <li>Decimals</li> <li>Money</li> <li>Time</li> <li>Statistics</li> <li>Geometry – angles and 2D shapes</li> <li>Geometry – position and direction</li> </ul>
<p><b>Science</b></p> <ul style="list-style-type: none"> <li>Living things and their habitats</li> <li>States of matter</li> </ul>	<ul style="list-style-type: none"> <li>Animals, including humans</li> </ul>	<ul style="list-style-type: none"> <li>Electricity</li> <li>Sound</li> </ul>
<p><b>Art and Design</b></p> <ul style="list-style-type: none"> <li>Drawing</li> <li>Painting</li> </ul>	<ul style="list-style-type: none"> <li>Printmaking and textiles</li> <li>3D and collage</li> </ul>	<ul style="list-style-type: none"> <li>Painting</li> <li>Creative Response</li> </ul>
<p><b>Computing</b></p> <ul style="list-style-type: none"> <li>Online safety</li> <li>Further coding with Scratch</li> </ul>	<ul style="list-style-type: none"> <li>Investigating weather</li> <li>Website design</li> </ul>	<ul style="list-style-type: none"> <li>Collaborative learning</li> <li>Computational thinking</li> </ul>
<p><b>Design and Technology</b></p> <ul style="list-style-type: none"> <li>Food and Nutrition</li> <li>Mechanisms</li> </ul>	<ul style="list-style-type: none"> <li>Textiles</li> <li>Structures</li> </ul>	<ul style="list-style-type: none"> <li>Electrical systems</li> <li>Food and Nutrition</li> </ul>
<p><b>Geography</b></p> <ul style="list-style-type: none"> <li>Rivers</li> <li>Latitude and longitude</li> </ul>	<ul style="list-style-type: none"> <li>Latitude and longitude</li> <li>Water cycle</li> </ul>	<ul style="list-style-type: none"> <li>Rivers revisited</li> <li>Map skills – environmental regions</li> </ul>
<p><b>History</b></p> <ul style="list-style-type: none"> <li>Britain's settlement by Anglo-Saxons and Scots</li> </ul>	<ul style="list-style-type: none"> <li>Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor</li> <li>Ancient civilisation - Egypt</li> </ul>	<ul style="list-style-type: none"> <li>Ancient civilisation - Egypt</li> </ul>
<p><b>Music - mastering the glockenspiel</b> <b>Untuned percussion</b></p> <ul style="list-style-type: none"> <li>Block A - Untuned focus: Mastering rhythm 2</li> <li>Block A - Follow beats in a bar (time signatures/etre)</li> </ul>	<p><b>Glockenspiel</b></p> <ul style="list-style-type: none"> <li>Block C - Tuned focus: Musical notation 2</li> <li>Block C - Revisit the staff</li> </ul> <p><b>Singing</b></p>	<p><b>Glockenspiel</b></p> <ul style="list-style-type: none"> <li>Block E- Performance focus: Composition 2</li> <li>Block E - Perform including an element of composition</li> </ul>



<b>Singing</b> <ul style="list-style-type: none"> <li>Block B - Singing focus: Introducing texture 2</li> <li>Block B - Sing parts in an ensemble (harmony)</li> </ul>	<ul style="list-style-type: none"> <li>Block D - Singing focus: The history of singing 2</li> <li>Block D - Singing for entertainment e.g. opera, theatrical, modernism</li> </ul>	<b>Range of instruments studied</b> <ul style="list-style-type: none"> <li>Block F - Tuned focus: Introducing timbre 2</li> <li>Block F - Identify and describe how sounds are combined</li> </ul>
<b>French</b> <ul style="list-style-type: none"> <li>The calendar (Days, months, date)</li> <li>Colours, emotions and numbers 0-20</li> </ul>	<ul style="list-style-type: none"> <li>Items from daily life (Clothes)</li> <li>Learning together (Subjects and school)</li> </ul>	<ul style="list-style-type: none"> <li>The natural world (Animals and plants)</li> <li>Celebration (Bastille Day)</li> </ul>
<b>PE</b> <ul style="list-style-type: none"> <li>Gymnastics – Body Management</li> <li>Interpretive Dance</li> <li>Invasion Games</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Gymnastics – Floor Exercises / Flight</li> <li>Performance Dance</li> <li>Invasion Games</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Striking and Fielding</li> <li>Games – Net and Wall</li> <li>Athletics</li> <li>Swimming</li> <li>Sportsmanship</li> </ul>
<b>PSHE / RSE / Safeguarding</b> <ul style="list-style-type: none"> <li>Bonfire and firework safety awareness</li> <li>Anti-Bullying Week</li> <li>Brake Road Safety Week</li> <li>Journey in Love</li> <li>Ten:Ten Module 1 – Created and Loved by God</li> </ul>	<ul style="list-style-type: none"> <li>Stranger Danger</li> <li>Safer Internet Day</li> <li>Journey in Love</li> <li>Ten:Ten Module 2 – Created to Love Others</li> </ul>	<ul style="list-style-type: none"> <li>Pedestrian Skills</li> <li>Water Safety</li> <li>Journey in Love</li> <li>Ten:Ten Module 3 – Created to Live in Community</li> </ul>
<b>RE</b> <ul style="list-style-type: none"> <li>People</li> <li>Called</li> <li>Gift</li> <li>Other Faiths: Judaism</li> </ul>	<ul style="list-style-type: none"> <li>Community</li> <li>Giving and Receiving</li> <li>Self-Discipline</li> </ul>	<ul style="list-style-type: none"> <li>New Life</li> <li>Building Bridges</li> <li>God's People</li> <li>Other Faiths: Islam</li> </ul>

Sequence

YEAR 4 Autumn 2024		Art and Design   Geography   History   DT   Computing	Science		
4/9	Geography	Rivers	Cycle 1	Living things and their habitats	What are the characteristics of living things?
	Art	Drawing Block A			What animals are vertebrates?
9/9	History	Britain's settlement by Anglo-Saxons and Scots			What animals are invertebrates?
	Art	Drawing			What groups are plants classified in?
16/9	Computing	Online safety			What is classification? How do I use a key?
	Art	Drawing			What happens if the environment in a habitat changes?
23/9	Geography	Rivers			
	DT	Food and Nutrition Block A			
30/9	History	Britain's settlement by Anglo-Saxons and Scots			
	DT	Food and Nutrition			
7/10	Computing	Online safety			
	DT	Food and Nutrition			
14/10	Curriculum Enrichment				
Half Term					
28/10	Geography	Rivers	Cycle 2	States of matter	What is matter? What does 'state' mean?
	Art	Painting Block B			What are solids, liquids and gases?
4/11	History	Britain's settlement by Anglo-Saxons and Scots			Melting: how do materials change state?
	Art	Painting			
11/11	Computing	Further coding with scratch			
	Art	Painting			

18/11	Geography	Latitude and longitude		Evaporating: how do materials change state?	
	DT	Mechanisms Block B			
25/11	History	Britain's settlement by Anglo-Saxons and Scots			
	DT	Mechanisms			
2/12	Computing	Further coding with scratch			
	DT	Mechanisms			
9/12		Christmas Performance Week – Drama / Music (Exact date TBC)			
16/12	Curriculum Enrichment				
Christmas break					

YEAR 4 Spring 2025		Art and Design   Geography   History   DT   Computing		Science				
6/1	Geography	Latitude and longitude	Cycle 3	What teeth do humans have? What do they do?	Animals, including humans			
	Art	Printmaking and textiles Block C						
13/1	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor				How does our mouth and teeth help digestion? What's the process?		
	Art	Printmaking and textiles						
20/1	Computing	Investigating weather					Can teeth tell us what animals eat?	
	Art	Printmaking and textiles						
27/1	Geography	Latitude and longitude						What are the parts of the digestive system? What do they do?
	DT	Textiles Block C						
3/2	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor	How does digestion work? What's the process?					
	DT	Textiles						
10/2	Computing	Investigating weather		How does digestion work? What's the process?				
	DT	Textiles						
Half term								
24/2	Geography	Water cycle			Cycle 4	SUMMARY How are teeth, digestion and food chains connected?	Animals, including humans	
	Art	3D and collage Block D						
3/3	History	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor						What are food chains How do they work?
	Art	3D and collage						
10/3	Computing	Website design	How do I construct and interpret a food chain?					
	Art	3D and collage						
17/3	Geography	Water cycle		SUMMARY How are teeth, digestion and food chains connected?				
	DT	Structures Block D						
24/3	History	Ancient civilisation - Egypt						
	DT	Structures						

31/3	Computing	Website design			
	DT	Structures			
Easter break					

YEAR 4 Summer 2025		Art and Design   Geography   History   DT   Computing			Science	
23/4	Geography	Rivers	Cycle 5			Electricity
	Art	Painting Block E				
28/4	History	Ancient civilisation - Egypt				
	Art	Painting				
5/5	Computing	Collaborative learning				
	Art	Painting				
12/5	Geography	Rivers				
	DT	Electrical systems Block E				
19/5	History	Ancient civilisation - Egypt				
	DT	Electrical systems				
Half Term						

2/6	Computing	Collaborative learning	Cycle 6			Sound
	DT	Electrical systems				
9/6	Geography	Fieldwork and mapping – environmental regions				
	Art	Creative Response Block F				
16/6	History	Ancient civilisation - Egypt				
	Art	Creative Response				
23/6	Computing	Computational thinking				
	Art	Creative Response				
30/6	Geography	Fieldwork and mapping – environmental regions				
	DT	Food and Nutrition Block F				
7/7	History	Ancient civilisation - Egypt				
	DT	Food and Nutrition				
14/7	Computing	Computational thinking				
	DT	Food and Nutrition				

Summer break						
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## Class 5: Years 5/6

### Cycle 1

### 2023 – 2024 curriculum sequence on a page

Autumn 2023	Spring 2024	Summer 2024
<b>Reading</b> <ul style="list-style-type: none"> <li>Shackleton's Journey</li> <li>Secrets of a Sun King</li> <li>If – Rudyard Kipling</li> </ul>	<ul style="list-style-type: none"> <li>A midsummer night's dream</li> <li>I am not a label</li> <li>The Boy in the Tower</li> <li>Daffodils – William Wordsworth</li> </ul>	<ul style="list-style-type: none"> <li>The Explorer</li> <li>Five Children and It</li> </ul>
<b>Writing</b> Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> <li>Balanced argument – builds on Disturbance of a natural habitat</li> <li>Third person stories set in another culture</li> <li>Poems that use word play – builds on Vocabulary in languages</li> <li>Formal letters of application</li> <li>Dialogue in narrative (first person myths and legends) – builds on Greeks and Maya</li> </ul>	<ul style="list-style-type: none"> <li>Third person stories set in another culture – builds on location study</li> <li>Poems which explore form.</li> <li>Playscripts (Shakespeare retelling)</li> <li>Formal letters of application – builds on design for a purpose</li> <li>Poems that use word play</li> <li>Biography – builds on Earth and space</li> </ul>	<ul style="list-style-type: none"> <li>Balanced argument – builds on properties of materials</li> <li>Poems which explore form –music lyrics</li> <li>Playscripts</li> <li>Dialogue in narrative (first person myths and legends) – builds on Ancient Greeks and Maya</li> <li>Biography – builds on famous modern scientists</li> </ul>
<b>Maths</b> <ul style="list-style-type: none"> <li>Place value within 100,000</li> <li>Place value within 1,000,000</li> <li>Addition and subtraction</li> <li>Graphs and tables</li> <li>Multiplication and division</li> <li>Measure – area and perimeter</li> </ul>	<ul style="list-style-type: none"> <li>Multiplication and division</li> <li>Fractions</li> <li>Decimals and percentages</li> </ul>	<ul style="list-style-type: none"> <li>Decimals</li> <li>Geometry – properties of shapes</li> <li>Geometry – position and direction</li> <li>Measure – converting units</li> <li>Measure – volume and capacity</li> </ul>
<b>Science</b> <ul style="list-style-type: none"> <li>Properties and changes of materials</li> <li>Animals, including humans</li> </ul>	<ul style="list-style-type: none"> <li>Forces (Gravity and Galileo)</li> <li>Earth in space</li> </ul>	<ul style="list-style-type: none"> <li>Living things and their habitats</li> <li>Forces continued</li> </ul>
<b>Art and Design</b> <ul style="list-style-type: none"> <li>Drawing and painting</li> <li>Printmaking</li> </ul>	<ul style="list-style-type: none"> <li>Textiles and collage</li> <li>3D</li> </ul>	<ul style="list-style-type: none"> <li>Painting</li> <li>Creative Response</li> </ul>
<b>Computing (Kapow)</b> <ul style="list-style-type: none"> <li>Micro: bit</li> <li>Online safety Y5</li> </ul>	<ul style="list-style-type: none"> <li>Programming: music</li> <li>Stop motion animation</li> </ul>	<ul style="list-style-type: none"> <li>Search engines</li> <li>Mars Rover 1 and / or 2</li> </ul>
<b>Design and Technology</b> <ul style="list-style-type: none"> <li>Food and Nutrition</li> <li>Systems</li> </ul>	<ul style="list-style-type: none"> <li>Textiles</li> <li>Food &amp; Nutrition (Was Block F)</li> </ul>	<ul style="list-style-type: none"> <li>Structures</li> <li>Mechanisms (Was Block D)</li> </ul>
<b>Geography</b> <ul style="list-style-type: none"> <li>World countries – biomes and environmental regions</li> </ul>	<ul style="list-style-type: none"> <li>4 and 6 figure grid references</li> </ul>	<ul style="list-style-type: none"> <li>Revisit world countries – biomes and environmental regions</li> <li>OS maps and fieldwork</li> </ul>
<b>History</b> <ul style="list-style-type: none"> <li>Ancient Greeks</li> </ul>	<ul style="list-style-type: none"> <li>Ancient Greeks</li> <li>Comparison study – Maya and Anglo-Saxons.</li> </ul>	<ul style="list-style-type: none"> <li>Comparison study – Maya and Anglo-Saxons.</li> </ul>
<b>Music – mastering the keyboard</b> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Block A - Untuned focus: Musical stories</li> <li>Block A - One piece, different performers</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Block B - Singing focus: Introducing structure</li> <li>Block B - Identify parts of a song</li> </ul>	<b>Keyboard</b> <ul style="list-style-type: none"> <li>Block C - Tuned focus: Musical notation 3</li> <li>Block C - Follow musical notation</li> </ul> <b>Singing</b> <ul style="list-style-type: none"> <li>Block D - Singing focus: Music technology</li> <li>Block D - Alter pitch and dynamic to create effects</li> </ul>	<b>Range of instruments studied</b> <ul style="list-style-type: none"> <li>Block E- Performance focus: Composition 3</li> <li>Block E - Perform including an element of composition</li> </ul> <b>Keyboard</b> <ul style="list-style-type: none"> <li>Block F - Tuned focus: Improvisation</li> <li>Block F - Improvise using repeated patterns</li> </ul>
<b>French</b> <ul style="list-style-type: none"> <li>Local places (Amenities)</li> <li>Emotions and numbers 0- 100</li> </ul>	<ul style="list-style-type: none"> <li>Friends and family</li> <li>Working together</li> </ul>	<ul style="list-style-type: none"> <li>Playing together (Sports and hobbies)</li> <li>Eating together (Preparing a meal)</li> </ul>
<b>PE</b> <ul style="list-style-type: none"> <li>Gymnastics – Body Management</li> <li>Interpretive Dance</li> <li>Invasion Games</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Gymnastics – Floor Exercises / Flight</li> <li>Performance Dance</li> <li>Invasion Games</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Striking and Fielding</li> <li>Games – Net and Wall</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>
<b>PSHE / RSE / Safeguarding</b> <ul style="list-style-type: none"> <li>Bonfire and firework safety awareness</li> <li>Anti-Bullying Week</li> </ul>	<ul style="list-style-type: none"> <li>Stranger Danger</li> <li>Safer Internet Day</li> </ul>	<ul style="list-style-type: none"> <li>Pedestrian Skills</li> <li>Water Safety</li> </ul>

<ul style="list-style-type: none"> <li>• Brake Road Safety Week</li> <li>• Journey in Love</li> <li>• Ten:Ten Module 1 – Created and Loved by God</li> </ul>	<ul style="list-style-type: none"> <li>• Journey in Love</li> <li>• Ten:Ten Module 2 – Created to Love Others</li> </ul>	<ul style="list-style-type: none"> <li>• Journey in Love</li> <li>• Ten:Ten Module 3 – Created to Live in Community</li> </ul>
<b>RE</b> <ul style="list-style-type: none"> <li>• Ourselves</li> <li>• Life Choices</li> <li>• Hope</li> <li>• Other Faiths: Judaism</li> </ul>	<ul style="list-style-type: none"> <li>• Mission</li> <li>• Memorial Sacrifice</li> <li>• Sacrifice</li> </ul>	<ul style="list-style-type: none"> <li>• Transformation</li> <li>• Freedom and Responsibility</li> <li>• Stewardship</li> <li>• Other Faiths: Islam</li> </ul>

Sequence

YEAR 5 Autumn 2023		Art and Design   Geography   History   DT   Computing	Science		
4/9	Geography	World countries - biomes and environmental regions	Cycle 1	Properties and changes of materials	What properties do materials have? How do we use them?
	Art	Drawing and painting Block A			
11/9	History	Ancient Greeks			What is a solution and what is a mixture?
	Art	Drawing and painting			
18/9	Computing	Micro:bit			How can we separate materials from a mixture?
	Art	Drawing and painting			
25/9	Geography	World countries - biomes and environmental regions			How can we separate materials from a solution?
	DT	Food and Nutrition			
2/10	History	Ancient Greeks			What changes are reversible?
	DT	Food and Nutrition			
9/10	Computing	Micro:bit			What changes are irreversible?
	DT	Food and Nutrition			
16/10	Curriculum Enrichment				
Half Term					
30/10	Geography	World countries - biomes and environmental regions	Cycle 2	Animals, including humans	
	Art	Printmaking Block B			
6/11	History	Ancient Greeks			
	Art	Printmaking			
13/11	Computing	Online safety Y5			What is the human timeline?
	Art	Printmaking			
20/11	Geography	World countries - biomes and environmental regions			How do we change into adults?
	DT	Systems			
27/11	History	Ancient Greeks			How do human and animal lifespans compare?
	DT	Systems			
4/12	Christmas Performance Week – Drama / Music (Exact date TBC)				
11/12	Computing	Online safety Y5			
	DT	Systems			

18/12	Curriculum Enrichment			
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Christmas break				
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YEAR 5 Spring 2024		Art and Design   Geography   History   DT   Computing		Science		
8/1	Geography	4 and 6 figure grid references	Cycle 3	Remember gravity When is friction helpful and when is it not?	Forces	
	Art	Textiles and collage Block C				
15/1	History	Ancient Greeks				
	Art	Textiles and collage				
22/1	Computing	Programming: music				What's the effect of air resistance?
	Art	Textiles and collage				
29/1	Geography	4 and 6 figure grid references				
	DT	Textiles Block C				
5/2	History	Ancient Greeks				What's the effect of water resistance?
	DT	Textiles				

Half term					
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19/2	Computing	Programming: music		Who was Galileo Galilei?	Earth and space
	DT	Textiles			

26/2	Geography	4 and 6 figure grid references	Cycle 4	What are the planets in our solar system?	Earth and space	
	Art	3D Block D				
4/3	History	Comparison study – Maya and Anglo-Saxons				How does our view of the Moon change in a lunar month?
	Art	3D				
11/3	Computing	Stop motion animation				
	Art	3D				
18/3	Geography	4 and 6 figure grid references				Why does the rotation of Earth result in night and day?
	DT	Food and Nutrition Block D				
25/3	History	Comparison study – Maya and Anglo-Saxons				Why is the Earth's tilt (axis) responsible for the seasons?
	DT	Food and Nutrition Block D				

Easter break					
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16/4	Computing	Stop motion animation		Review, summarise and present what you know about Earth and Space	
	DT	Food and Nutrition Block D			

YEAR 5 Summer 2024		Art and Design   Geography   History   DT   Computing		Science	
22/4	Geography	Revisit world countries - biomes and environmental regions	Cycle 5	Life cycle differences – what's the difference between a mammal and an amphibian?	Living thing

	Art	Painting Block E				
29/4	History	Comparison study – Maya and Anglo-Saxons		Life cycle differences – what's the difference between an insect and a bird?		
	Art	Painting				
6/5	Computing	Search engines				What is similar and what is different between the life cycles of a mammal, an insect, an amphibian and a bird?
	Art	Painting				
13/5	Geography	Revisit world countries - biomes and environmental regions		Summer birds – who was Maria Merion and what did she do?		
	DT	Structures Block E				
20/5	History	Comparison study – Maya and Anglo-Saxons		The science of life - how do living things reproduce?		
	DT	Structures				
Half Term						
3/6	Computing	Search engines		Plants and animals: what's the life process of reproduction?		
	DT	Structures				
10/6	Geography	OS maps and fieldwork	Cycle 6		Forces continued	
	Art	Creative Response Block F				
17/6	History	Comparison study – Maya and Anglo-Saxons				How do levers help us?
	Art	Creative Response				
24/6	Computing	Mars Rover 1				
	Art	Creative Response				
1/7	Geography	OS maps and fieldwork			How do pulleys and gears help us?	
	DT	Mechanisms Block F				
8/7	History	Comparison study – Maya and Anglo-Saxons				
	DT	Mechanisms Block F				
15/7	Computing	Mars Rover 1 or 2				
	DT	Mechanisms Block F				
Summer break						



## Class 5: Years 6/5

### Cycle 2

### 2024 – 2025 curriculum sequence on a page

Autumn 2024	Spring 2025	Summer 2025
<b>Reading</b> <ul style="list-style-type: none"> <li>Roof toppers</li> <li>The Listeners – Walter de la Mare</li> <li>Skellig</li> <li>A Carol from Flanders – Frederick Niven</li> </ul>	<ul style="list-style-type: none"> <li>Pig Heart Boy</li> <li>How to Live Forever</li> <li>All Aboard the Empire Windrush</li> <li>The Island</li> </ul>	<ul style="list-style-type: none"> <li>Intro to Dickens – Oliver Twist</li> <li>Dare to be You (KS2 – KS3 transition)</li> <li>Shakespeare's Sonnets: – Sonnet 27</li> </ul>
<b>Writing</b> Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> <li>Autobiography – builds on famous naturalists</li> <li>First person stories with a moral.</li> <li>Poems that create images and explore vocabulary (War poetry) – Remembrance</li> <li>Discursive writing and speeches – builds on Study of Europe</li> <li>Explanatory text – builds on phenomena of light</li> <li>Shakespeare (Sonnets).</li> </ul>	<ul style="list-style-type: none"> <li>Explanatory texts – builds on Circulatory system</li> <li>Autobiography – builds on sporting heroes</li> <li>Extended third person narrative (adventure stories) – builds on Disaster stories</li> <li>Newspaper report – builds on natural disasters / Bletchley Park Computing.</li> <li>First person stories with a moral</li> </ul>	<ul style="list-style-type: none"> <li>Extended third person narrative (adventure stories)</li> <li>Newspaper report – builds on conflict and peace</li> <li>Poems that create images and explore vocabulary – builds on conflict and peace</li> <li>Discursive writing and speeches.</li> <li>Shakespeare (Sonnets)</li> </ul>
<b>Maths</b> <ul style="list-style-type: none"> <li>Place value within 10,000,000</li> <li>Four operations</li> <li>Fractions</li> <li>Geometry – position and direction</li> </ul>	<ul style="list-style-type: none"> <li>Decimals</li> <li>Percentages</li> <li>Algebra</li> <li>Measure – imperial and metric measures</li> <li>Measure – perimeter, area and volume</li> <li>Ratio and proportion</li> </ul>	<ul style="list-style-type: none"> <li>Geometry – properties of shapes</li> <li>Problem-solving</li> <li>Statistics</li> </ul>
<b>Science</b> <ul style="list-style-type: none"> <li>Living things and their habitats</li> <li>Light</li> </ul>	<ul style="list-style-type: none"> <li>Animals, including humans</li> <li>Animals, including humans (water transport)</li> </ul>	<ul style="list-style-type: none"> <li>Electricity</li> <li>Evolution and inheritance</li> </ul>
<b>Art and Design</b> <ul style="list-style-type: none"> <li>Drawing</li> <li>Painting and collage</li> </ul>	<ul style="list-style-type: none"> <li>Printmaking and textiles</li> <li>3D</li> </ul>	<ul style="list-style-type: none"> <li>Painting</li> <li>Creative Response</li> </ul>
<b>Computing</b> <ul style="list-style-type: none"> <li>Online safety</li> <li>Bletchley Park 1</li> </ul>	<ul style="list-style-type: none"> <li>Bletchley Park 2</li> <li>Intro to Python</li> </ul>	<ul style="list-style-type: none"> <li>Big data 1 or 2</li> <li>Skills showcase</li> </ul>
<b>Design and Technology</b> <ul style="list-style-type: none"> <li>Food and Nutrition</li> <li>Mechanisms</li> </ul>	<ul style="list-style-type: none"> <li>Food and Nutrition</li> <li>Structures</li> </ul>	<ul style="list-style-type: none"> <li>Electrical systems</li> <li>Textiles</li> </ul>
<b>Geography</b> <ul style="list-style-type: none"> <li>Comparison study – UK, Europe and North or South America</li> </ul>	<ul style="list-style-type: none"> <li>Physical processes: Earthquakes, mountains and volcanoes</li> </ul>	<ul style="list-style-type: none"> <li>Settlements</li> <li>Maps and orienteering</li> </ul>
<b>History</b> <ul style="list-style-type: none"> <li>Beyond 1066               <ul style="list-style-type: none"> <li>5 significant monarchs, or</li> <li>Local History Study - how did conflict change our locality in World War 2?</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>Windrush generation</li> </ul>	<ul style="list-style-type: none"> <li>The Battle of Britain, or 5 significant monarchs</li> </ul>
<b>Music - mastering the keyboard</b> <b>Singing</b> <ul style="list-style-type: none"> <li>Block A - Singing focus: Musical stories 2</li> <li>Block A - Cultural and social - lyrics</li> </ul> <b>Untuned percussion</b> <ul style="list-style-type: none"> <li>Block B - Untuned focus: Music technology 2</li> <li>Block B - Alter tempo and rhythm to create effects</li> </ul>	<b>Singing</b> <ul style="list-style-type: none"> <li>Block C - Singing focus: Introducing structure 2</li> <li>Block C - Identify cyclic patterns inc. verse/chorus, coda</li> </ul> <b>Keyboard</b> <ul style="list-style-type: none"> <li>Block D - Tuned focus: Musical notation 4</li> <li>Block D - Create simple notation</li> </ul>	<b>Keyboard</b> <ul style="list-style-type: none"> <li>Block E- Tuned focus: Composition 4</li> <li>Block E - Improvise using melodic phrases</li> </ul> <b>Range of instruments studied</b> <ul style="list-style-type: none"> <li>Block F - Performance focus: Improvisation 2</li> <li>Block F - Perform including an element of improvisation</li> </ul>
<b>French</b> <ul style="list-style-type: none"> <li>Where I live (Homes)</li> <li>Emotions and numbers – beyond 100</li> </ul>	<ul style="list-style-type: none"> <li>Items from daily life (Money and personal effects)</li> <li>Learning together</li> </ul>	<ul style="list-style-type: none"> <li>The natural world (The environment)</li> <li>Visiting France (Directions and transport)</li> </ul>
<b>PE</b> <ul style="list-style-type: none"> <li>Gymnastics – Body Management</li> <li>Interpretive Dance</li> <li>Invasion Games</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Performance Dance</li> <li>Invasion Games</li> <li>Sportsmanship</li> </ul>	<ul style="list-style-type: none"> <li>Striking and Fielding</li> <li>Games – Net and Wall</li> <li>Athletics</li> <li>Sportsmanship</li> </ul>



<b>PSHE / RSE / Safeguarding</b> <ul style="list-style-type: none"> <li>Bonfire and firework safety awareness</li> <li>Anti-Bullying Week</li> <li>Brake Road Safety Week</li> <li>Journey in Love</li> <li>Ten:Ten Module 1 – Created and Loved by God</li> </ul>	<ul style="list-style-type: none"> <li>Stranger Danger</li> <li>Safer Internet Day</li> <li>Journey in Love</li> <li>Ten:Ten Module 2 – Created to Love Others</li> </ul>	<ul style="list-style-type: none"> <li>Pedestrian Skills</li> <li>Water Safety</li> <li>Journey in Love</li> <li>Ten:Ten Module 3 – Created to Live in Community</li> </ul>
<b>RE</b> <ul style="list-style-type: none"> <li>Loving</li> <li>Vocation and Commitment</li> <li>Expectations</li> <li>Other Faiths: Judaism</li> </ul>	<ul style="list-style-type: none"> <li>Sources</li> <li>Unity</li> <li>Death and New Life</li> </ul>	<ul style="list-style-type: none"> <li>Witnesses</li> <li>Healing</li> <li>Common Good</li> <li>Other Faiths: Islam</li> </ul>

Sequence

YEAR 6 Autumn 2024		Art and Design   Geography   History   DT   Computing	Science	
4/9	Geography	Comparison study – UK, Europe and North or South America	Cycle 1  Who was the scientist Carl Linnaeus and what did he do?  How do we classify vertebrates?  How do we classify invertebrates we know?  How do we classify invertebrates we don't know? (Sponges, Jellyfish and Flatworms)  How do we classify invertebrates we don't know? (Starfish and Sea urchins, Crustacea and Myriapoda)  Apply it: what animals can I classify? What animals and plants exist in my local environment?	Living things and their habitats
	Art	Drawing Block A		
9/9	History	5 significant monarchs, or Local History Study - how did conflict change our locality in World War 2?		
	Art	Drawing		
16/9	Computing	Online safety		
	Art	Drawing		
23/9	Geography	Comparison study – UK, Europe and North or South America		
	DT	Food and Nutrition Block A		
30/9	History	5 significant monarchs, or Local History Study - how did conflict change our locality in World War 2?		
	DT	Food and Nutrition		
7/10	Computing	Online safety		
	DT	Food and Nutrition		
14/10	Curriculum Enrichment			
Half Term				
28/10	Geography	Comparison study – UK, Europe and North or South America	Cycle 2  How does light travel?  What colour is light made of?  Reflection - how does light help us to see objects?  Which surfaces make the best reflectors?  Why do we see objects as a particular colour?  What happens to the appearance of objects when placed in water?	Light
	Art	Painting and collage Block B		
4/11	History	5 significant monarchs, or Local History Study - how did conflict change our locality in World War 2?		
	Art	Painting and collage		
11/11	Computing	Bletchley Park 1		
	Art	Painting and collage		
18/11	Geography	Comparison study – UK, Europe and North or South America		
	DT	Mechanisms Block B		
25/11	History	5 significant monarchs, or Local History Study - how did conflict change our locality in World War 2?		
	DT	Mechanisms		
2/12	Computing	Bletchley Park 1		
	DT	Mechanisms		

9/12		Christmas Performance Week – Drama / Music (Exact date TBC)			
16/12	Curriculum Enrichment				
Christmas break					

YEAR 6 Spring 2025		Art and Design   Geography   History   DT   Computing		Science	Animals, including humans	
6/1	Geography	Physical processes: earthquakes, mountains and volcanoes		Cycle 3		What is blood made of and why do we need it?
	Art	Printmaking and textiles Block C				
13/1	History	Windrush generation				Why do our bodies need nutrients and how are they transported?
	Art	Printmaking and textiles				
20/1	Computing	Bletchley Park 2				What is our circulatory system?
	Art	Printmaking and textiles				
27/1	Geography	Physical processes: earthquakes, mountains and volcanoes				What is our heart like inside? How does it work?
	DT	Food and Nutrition Block C				
3/2	History	Windrush generation				Who influenced what we know about our circulatory system?
	DT	Food and Nutrition				
10/2	Computing	Bletchley Park 2		What can we do to keep healthy?		
	DT	Food and Nutrition				
Half Term						
24/2	Geography	Physical processes: earthquakes, mountains and volcanoes		Cycle 4	Present and explain what we know about the circulatory system, nutrients and keeping healthy	
	Art	3D Block D				
3/3	History	Windrush generation				
	Art	3D				
10/3	Computing	Intro to Python				
	Art	3D				
17/3	Geography	Physical processes: earthquakes, mountains and volcanoes			Remember circulation and digestion: how are these two systems connected?	
	DT	Structures Block D				
24/3	History	Windrush generation			Where are the kidneys and what do they do?	
	DT	Structures				
31/3	Computing	Intro to Python		How do kidneys keep us healthy?		
	DT	Structures				
Easter break						

YEAR 6 Summer 2025		Art and Design   Geography   History   DT   Computing		Science		
23/4	Geography	Settlements and relationships		Cycle 5	What is electricity? How does it work?	
	Art	Painting Block E				
28/4	History	The Battle of Britain, or 5 significant monarchs			What are the components in a series circuit?	
	Art	Painting				
5/5	Computing	Big data 1 or 2			SATS Week	
	Art	Painting				
12/5	Geography	Settlements and relationships			What are the effects and consequences of changing circuit components and batteries?	
	DT	Electrical systems Block E				
19/5	History	The Battle of Britain, or 5 significant monarchs				
	DT	Electrical systems				
Half Term						
2/6	Computing	Big data 1 or 2			Electricity	
	DT	Electrical systems				
9/6	Geography	Settlements and relationships		Cycle 6		How has life evolved over time?
	Art	Creative Response Block F				
16/6	History	The Battle of Britain, or 5 significant monarchs				What is DNA and what does it do? Working scientifically
	Art	Creative Response				
23/6	Computing	Skills showcase				Are all offspring identical to their parents?
	Art	Creative Response				
30/6	Geography	Maps and orienteering			Darwin and Wallace – what evidence did they share to argue the case for evolution?	
	DT	Textiles Block F				
7/7	History	The Battle of Britain, or 5 significant monarchs		Survival of the fittest - how have animals adapted and evolved to suit their environment?		
	DT	Textiles				
14/7	Computing	Skills showcase				
	DT	Textiles				
Summer break						